

BURLINGAME ADULT BASKETBALL LEAGUE RULES

The current National Federation High School Rule Book will govern this League except for the following rules:

- 1) Games will consist of two (2) 20-minute halves. The clock stops in the last ten seconds of the first half and the last two minutes of the second half. If a team is behind by 12 or more points the clock will run.
- 2) Teams will be allowed two time-outs per game, with one additional time-out granted for each overtime period.
- 3) A tie game at the end of two halves will be decided by a 3-minute overtime period. The clock stops in the last one minute. If still tied, the first team to score **(2) two** points will win the game. (Note: Except in playoffs where as many 3-minute overtime periods will be played as needed to determine the winner.)
- 4) All rosters are final at the conclusion of the second week of the season. Players will NOT be added after that without the permission of the league director. Any player participating in a game who is not on the roster will result in the offending team forfeiting that game. RULE 4.A— No person may play for more than one team per league.
- 5) Teams must be on the floor with four (4) players by the starting time of the game or the game will be declared a forfeit.
- 6) If a player gets injured, fouls out, or is ejected from the game a team may play with a minimum of three (3) players provided there is a *reasonable chance* to win the game (officials' discretion).
- 7) To aid the officials in controlling the adult league, we will enforce three technical foul rules:
 - A. Any player receiving a flagrant technical foul during a game may be ejected from that game and be suspended for the next game, depending on the severity of the technical. Any player receiving two technical fouls will be automatically suspended from that game plus the next game.
 - B. Any team receiving three flagrant technical fouls (not including administrative technical fouls—i.e. six players on the court or jersey violation) during a game will forfeit the game.
- 8) Women's League: Since there is no shot-clock, the ten second backcourt count and the closely guarded rule will be the same as the Men's. This means you have ten seconds to bring the ball across from the backcourt to the frontcourt. You will also only have five seconds when you are being *closely guarded* in the frontcourt, whether you are dribbling or not, unless you are moving toward the basket (head and shoulders past the defender).
- 9) **All teams must have numbered jerseys/shirts. All violations will now be considered as an administrative technical foul on the offending player. It will be recorded as a player and team foul. *Opposing team will also be given 2 points, at the start of the game, for each illegal jersey.* An illegal jersey/shirt is one that is not of similar color, having no number or duplicate number. "Tape" for numbers is prohibited.**
- 10) Winning team will receive 10 individual T-shirts. First and second place playoff teams wanting a team trophy can request one after the playoffs are completed.
- 11) On free throws, we will play "**on the release**".
- 12) Tie Breaker for post-season positions:
 1. Record in head-to-head competition.
 2. Record versus team(s) in higher position.
 3. Fewest points given up in head to head play.
 4. Fewest points given up for the entire season.
 5. Coin Flip.
- 13) In the case two teams tie for first place the tiebreaker will determine seeding, however, the first place team will not have to be beaten twice in the playoffs. There will be no "If Necessary" game.
- 14) All players must be at least 18 years of age and cannot be currently enrolled in high school.
- 15) Any team forfeiting two games or more may not be eligible for the playoffs. The team will also be subject to being excluded for the following season.